



## Quick Reference Card

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### Map of the Realm



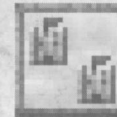
Show  
Flags



Show  
Armies



Show  
Battles



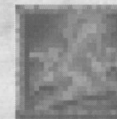
Show  
Castles



Show  
Merchants



### Kingdom Map



Go to  
Realm



Game  
Options



Go to  
Treasury



Move  
Armies



Transport  
Goods



Go to  
Summary



Thief Alert



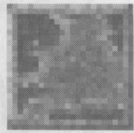
Go to  
Castles



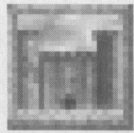
End  
Turn



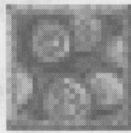
## Status Flags



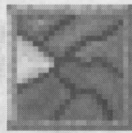
*Greatest Noble*



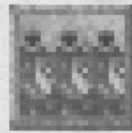
*Most Castles*



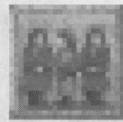
*Largest Treasury*



*Most Counties*



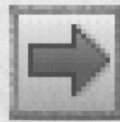
*Most Troops*



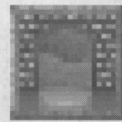
*Most People*



*Happiest People*



*Next Screen*

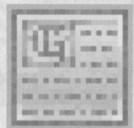


*Exit*

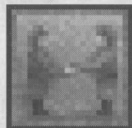


## County Screens

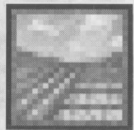
*General Screen*



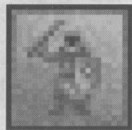
*Trade Screen*



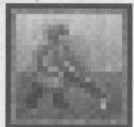
*Fields Screen*



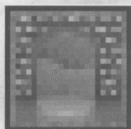
*Raise Army*



*Labor Screen*



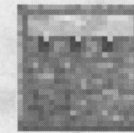
*County History*



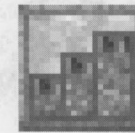
*Exit*

## Castle Design

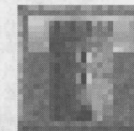
*Build Walls*



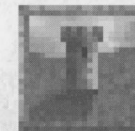
*Set Wall Height*



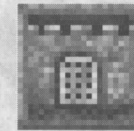
*Build Keep*



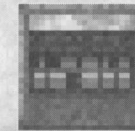
*Build Tower*



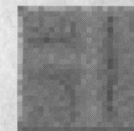
*Build Gatehouse*



*Build Hall*



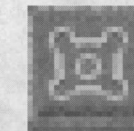
*Build Moat*



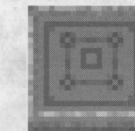
*Set Central Defensive Point*



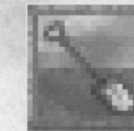
*Foundation View/  
Projection View*



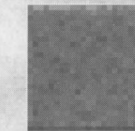
*Floorplan View*



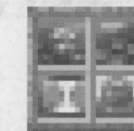
*Clear Section*



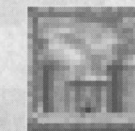
*Clear Screen*



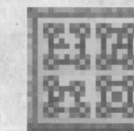
*Info Box*



*Castle View*



*Save/Load  
Design*



*Exit*

